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subsequent processing by rein			th decisio	on nodes and an incremental assessment	
algorithm to mimic human pa					
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for a pruning and model redu 15. SUBJECT TERMS	ction method for large mo	dular networks	•		
Artificial Intelligence, Machine	Learning, Distributed Sys	stems, Robotics			
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a. REPORT b. ABSTRACT c. THIS I	PAGE	OF PAGES	J	John S. Bay	

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(540) 231-5114

OFFICE OF NAVAL RESEARCH

END-OF-THE-YEAR REPORT PUBLICATIONS/PATENTS/PRESENTATIONS/HONORS/STUDENT REPORT

For

GRANT: N00014-98-1-0779

PR Number 98PR06892-00

BEHAVIOR SELF-ORGANIZATION IN MULTI-AGENT LEARNING

John S. Bay Hugh F. VanLandingham

Bradley Department of Electrical and Computer Engineering Blacksburg, Virginia 24061-0111

July 30, 1999

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PART I. PUBLICATIONS/PATENTS/PRESENTATIONS/HONORS REPORT

98PR06892-00

N00014-98-1-0779

PR Number:

Contract/Grant Number:

	ntract/Grant Title: ncipal Investigators:	Behavior Self-Organization In Multi-Agent Learning John S. Bay						
Mailing Address:		Hugh F. VanLandingham Bradley Department of Electrical and Computer Engineering						
		Virginia Polytechnic Institute and State University Blacksburg, Virginia 24061-0111						
Phone Number: Fax Number: E-mail Address:		(540) 231-5114 (J. S. Bay) (540) 231-3362 bay@vt.edu, hughv@vt.edu						
						http	address:	armyant.ee.vt.edu/mabl.html
						a.	Number of papers si	ubmitted to refereed journals, but not published: 0
b.		ublished in refereed journals (for each, provide a complete						
c.	Number of books or	chapters submitted, but not yet published: 0						
d.		or chapters published (for each, provide a complete citation): 0						
e.	Number of printed technical reports/non-refereed papers (for each, provide a complete citation): <u>0</u>							
f.		per of patents filed: <u>0</u>						
g.		ranted (for each, provide a complete citation): _0						
h.		resentations (for each, provide a complete citation): 0						
i. ;	Number of submitte	d presentations (for each, provide a complete citation): 0						
j.	(This might include	ses for contract/grant employees (list attached): 1 Scientific Society Awards/Offices, Selection as Editors,						
		Awards/Offices, etc.)						
	John Bay was electe Section.	d to the executive committee of the IEEE Virginia Mountain						
k.	Total number of Full associates supported Graduate Stude Post-Doctoral							
	including the numbe							
	_	ate Students: 1						
		octoral Associates: 0						
	the number of	_						
		duate Students: <u>2</u> (one Turkish, one Egyptian)						
		-Doctoral Associates: <u>0</u>						
	and, the number of							

Asian Graduate Students: 1
Asian Post-Doctoral Associates: 0

1. Other funding (list agency, grant title, amount received this year, total amount, period of performance and a brief statement regarding the relationship of that research to your ONR grant)

"A Servo System Model and Adaptive Controller," proposal to Motion Control Systems, Inc., Radford, Virginia, \$37,072, 8/17/98 – 8/16/99; PI: John Bay. No relationship to ONR grant.

"Technology Assessment for a Robotic Vacuum Cleaner," Servus Robots, LLC, of Richmond, Virginia, \$8,333, 10/1/98 - 3/31/99; PIs: John Bay, C. Reinholtz, R. Sturges, and M. Deisenroth. No relationship to ONR grant.

"Technology Assessment for a Robotic Vacuum Cleaner," Virignia Center for Innovative Technology, \$25,000, 10/1/98 – 3/31/99; PIs: John Bay, C. Reinholtz, R. Sturges, and M. Deisenroth. No relationship to ONR grant.

"Nonlinear Control of Dynamic Systems," Office of Naval Research (ONR) MURI, \$7,250k, 9/96 to 8/01, PI: Ali Nayfeh, ONR point of contact: Kam Ng, (My support = 50% summer + 12-mo.GRA). No relationship to this ONR grant.

"Intelligent Control Systems Research," DuPont Chemical Co., \$6,000, 6/1/1999 to 4/30/2000; PI: Hugh VanLandingham. No relation to ONR grant.

PART II. RESULTS AND PLANS

Principal Investigators:

Dr. John S. Bay (540) 231-5114

Dr. Hugh F. VanLandingham (540) 231-3297

Cognizant PNR Program Officer:

Dr. Teresa McMullen

Program Objective:

To develop methods for the design and control of cooperative multi-robotic systems by allowing independent intelligent modules to self-organize into collaborative structures.

RESULTS

There are four primary results of the first year of the project:

- It was discovered that clustering algorithms for pre-sorting high-dimensional datasets was not effective in improving subsequent processing by reinforcement learning methods. It had been hoped that pre-classification would better facilitate data processing in modular systems.
- It was discovered that Bayesian belief networks can be combined with decision nodes and an incremental assessment algorithm to mimic human patterns of data reduction and knowledge representation.
- The human immunological system was identified as a possible model for a distributed decision network. It was recently discovered that this system works "bidirectionally", that it, with model-based and data-driven characteristics, which we believe to be crucial to intelligent behavior.
- Initial work has identified a model-balancing technique, borrowed from linear system theory, that is a strong candidate for a pruning and model reduction method for large modular networks. This will allow us to avoid over- and under-fitting of observed data.

PLANS:

For the coming year our plans are to:

- Write a complete multi-robot exploration and learning program that will use on-line sensory data to evolve a cause/effect model of the robots' environment and each robot's functional relationship with the other robots. Each robot will generate an adaptive belief network that it will later use to guide its actions. A mobile robot will be prepared for use in year three as a physical testbed.
- Devise analytical methods for paring a large belief network by "balancing" the nodes so that each proposition can be compared as to its relative importance. Propositions that have little influence on the global problem will be pruned in order to condense experiential data into more general concepts.
- Further investigate the distributed mechanisms by which psychophysiological systems perform decision-making. We will attempt to find a mathematical or

algorithmic model for the adaptation that occurs due to immune system responses, and how these adaptations affect behavior.

GRADUATE STUDENTS:

Ferat Sahin, a Ph.D. student from Turkey.

Hossam Meshref, a Ph.D. student from Egypt.

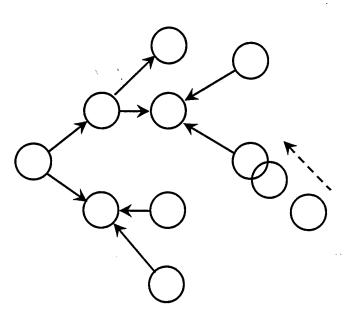
Samy El Shedied, a Ph.D. student from Egypt.

Yanhua Chen, an M.S. student from China (who has recently left the university to take industry employment).

BEHAVIOR SELF-ORGANIZATION IN MULTI-AGENT LEARNING SYSTEMS

J. S. Bay and H. F. VanLandingham Virginia Tech

- Objective:
- To use psycho-physiological knowledge models to inspire modular intelligent systems.
- Approach:
- Allow independent modules to self-organize into adaptive structures that optimize global performance criteria.
- Accomplishments:
- Identified modular learning methods amenable to analytic optimization techniques, testing performance relative to biological counterparts.
- Impact:
- Potential controllers for mobile robots, distributed
 AI algorithms, multiple intelligent vehicles



Behavior modules selforganizing into cooperative

Learning Bayesian Belief Networks

- Mimics human decision processes (in function, though not in structure)
- Supports model-based (deliberative) and data driven (reactive) decision-making
- Inherently adaptive to on-line evidence
- Potential applications in distributed decision-making and data-mining

Multi-Agent Immune System Model

- Agents in an artificial immune system (AIS) are a metaphor of the human immune system cells.
- Certain types of agent cooperation has been established by immunologists.
- A growing list of engineering applications are available in the literature.
- AIS provides excellent potential for adaptive behavior at the local level and useful behavior emerging at the global level.